



## **CCL/ESCC Football Film Exchange Guidelines**

### **Rationale**

The quality of film traded between teams should be fair and consistent.

### **Fundamental Requirements**

-Filming of varsity games should be completed by someone who has experience with a camera, by a professional company, or by an automated camera like Hudl Focus.

-Use of a tripod or boom is required for overall stability, unless the camera is a mounted, automated camera.

-The camera utilized should be either HD, a camera of high quality, or an automated camera.

-All 22 players on the field should be visible on the film at the beginning of each play.

-The zoom should be such that the periphery of the stadium is not a significant part of the filmed space (the bleachers, parking lot, buildings and roads adjacent to the stadium, etc.)

-The zoom level should make it possible to read jersey numbers.

-Any zooming during a play should be smooth.

-Each play should be its own clip and must begin prior to the snap. The film should begin early enough to include shifts and/or motions. Each play should end a few seconds after the whistle.

## **CCL/ESCC Conference Film Trade By-laws**

-Only the wide (press box) film needs to be traded.

-Two films are to be traded between each team. Opponents may request any two films from the current season.

-Film exchange must be completed by 12 p.m. on the day after both teams have completed their previous game.

-There is no permitted exchange or distribution of CCL/ESCC games outside of the 2 requested films exchanged between conference opponents.

The **only** exceptions: 1) exchanging film with an opponent in the playoffs or Prep Bowl  
2) exchanging with a non-conference opponent on your schedule.